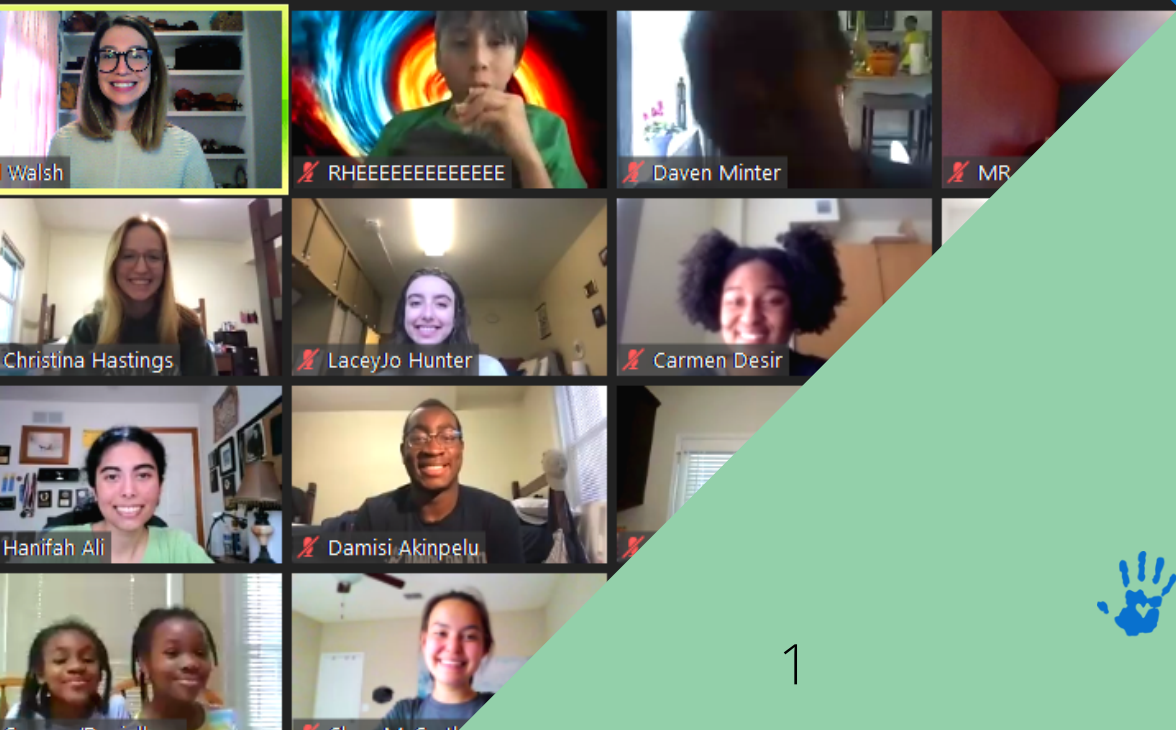


HANDS ON ATLANTA DISCO PROGRAM

2020-2021
End of Year Report



DISCO 2020-2021



The Hands On Atlanta Disco program was created in the summer of 2020 in response to the impact of Covid-19. It was an Olympic-themed, team-based virtual initiative that supports elementary school instruction through fun and engaging enrichment activities. During a typical Saturday session, students were divided up into teams to complete specific activities that aligned with the focus area and guiding values of each month. Volunteers worked with students on these educational activities that complement what the students were learning in school. Our goal was to beat isolation in the virtual education space.

The program was held twice each month on Saturday mornings from October through April. It was free of charge for students and included all necessary materials for participation. Meeting hosts and tech managers guided the program in the virtual space by providing support to volunteers, managing the technology, and directing the students through each session. Volunteers provided guided learning through pre-recorded instructional videos and engaged students in an activity that was both educational and interesting. They inspired children to work hard and have fun during sessions by managing a structured yet comfortable environment for the students to grow.

DISCO SCHOOLS



Brookview Elementary

Fulton County School District



Clay Elementary

Cobb County School District



Harper-Archer Elementary

Atlanta Public Schools

Kindezi 04W

Atlanta Public Schools (Charter)



Kindezi West

Atlanta Public Schools (Charter)



Usher-Collier Elementary

Atlanta Public Schools



DISCO ROLES

School Site Coordinator

All sites had a designated Site Coordinator, which is selected by the school principal from their school staff. This person served as the point of contact for Disco, ensuring access to designated areas as well as resources as needed. This person supported the students and served as liaison between parents, staff, and lead volunteers.

Meeting Host

Each group had a Meeting Host, filled by a CLP member, who led the session. They welcomed and engaged volunteers and students and guided participants through the agenda while keeping close track of the time. They facilitated all group ice-breakers, energizers, and activities and actively engaged students in the session.

Tech Manager

Each group had a Tech Manager, filled by a CLP member, who ensured the technology of each session ran efficiently. They initiated the session, assigned participants to breakout rooms, and shared any external documents, videos, or music. They monitored the chat, recorded attendance, and offered technology support to students and volunteers.

Breakout Session Leaders

The Breakout Session Leaders promoted education, self-esteem, and community learning by engaging the students during their breakout sessions. Session leaders were familiar with all activity materials and instructions to effectively guide students through these activities. These roles were filled by Hands On Atlanta AmeriCorps members and outside volunteer groups.

DISCO BY THE NUMBERS

98

Students
enrolled

700+

Hours of
service from
volunteers

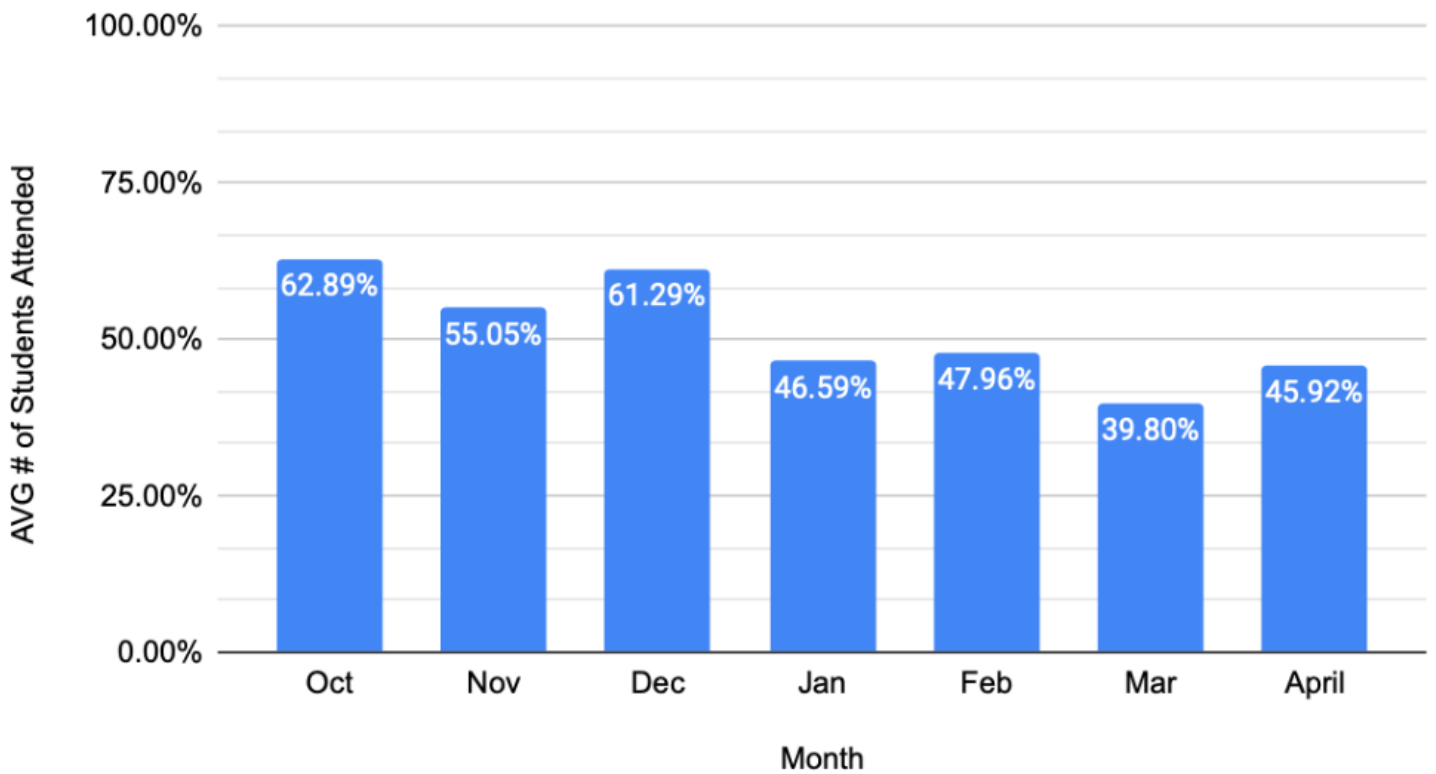
560+

Hours of
enrichment
experiences



ATTENDANCE DATA

Average Monthly Attendance



**Attendance percentages varying likely due to the long break between December and January, schools returning in-person instruction in the Spring, and overall lower school attendance during the Covid-19 pandemic*

Average Attendance
51.36%

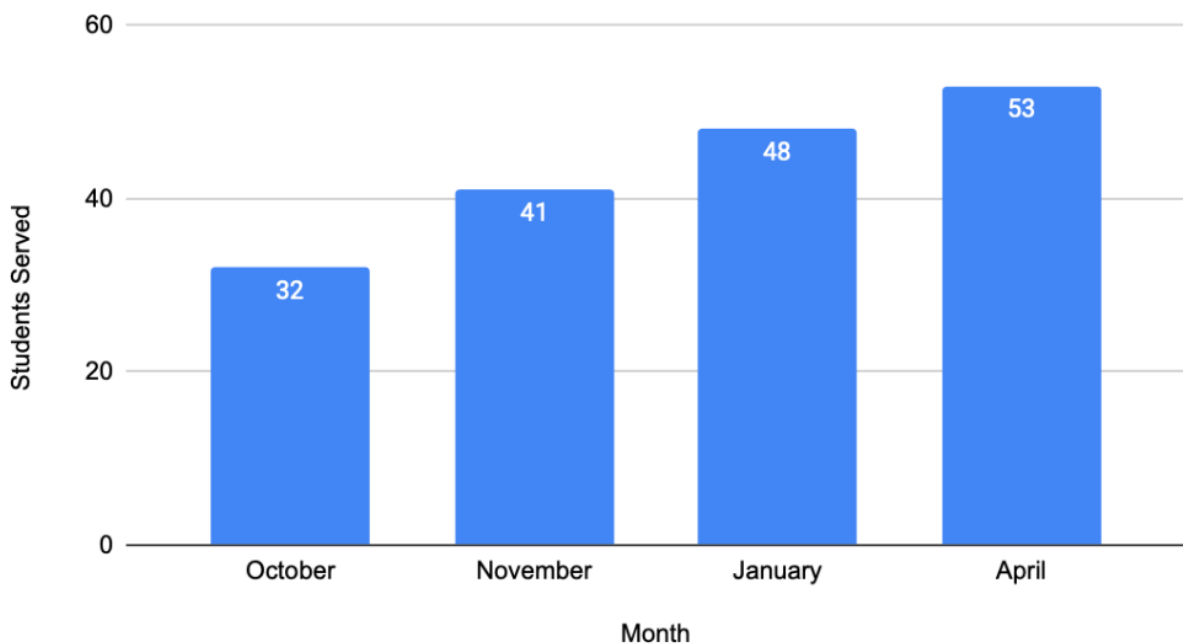


POP-UP DATA

The Disco program offered **four** pop-up events throughout the school year. These events consisted of drive-through giveaways where students received school supplies, books, snack bags, games, clothes, arts and crafts, and more!



Pop-Ups: Students Served Each Month



CURRICULUM

Each month's curriculum centered on a learning focus and an SEL value integrated into the session activities.

Month	Focus	Value
October	Welcome to the Olympics!	Identification & Discovery
November	Literacy	Gratitude
December	STEM	Curiosity
January	Arts & New Beginnings	Service
February	Black History	Empowerment & Self-Love
March	Math/Financial Literacy	Responsibility
April	Celebration & Final Games	Unity

Example Activities



Instant Snow



Planning Your Dream Vacation



Affirmation Jars

LEARNING OBJECTIVES

Survey questions were used to test if students met the learning objectives of the session. Monthly percentages were calculated from the average percentage of correct answers.

OCTOBER **90.00%**

FEBRUARY **85.10%**

NOVEMBER **74.18%**

MARCH **80.53%**

DECEMBER **64.03%**

APRIL **100%**

JANUARY **90.28%**

Overall

83.45%



STUDENT SATISFACTION

The student feedback surveys utilized a scale of 1 - 5, with 1 representing "very unenjoyable" and 5 representing "very enjoyable" to measure satisfaction.

Average Monthly Scores

OCTOBER **4.37**

NOVEMBER **4.50**

DECEMBER **4.81**

JANUARY **4.54**

FEBRUARY **4.52**

MARCH **4.47**

APRIL **4.82**



**Average Overall
Score**

4.58 / 5

VOLUNTEER SATISFACTION

Mid-Year

% Satisfied or Very Satisfied

Communication and Support

87%

Curriculum and Materials

83%

Volunteer Training

83%

Volunteer Recognition

91%

Overall Satisfaction

87%

End-Of-Year

% Satisfied or Very Satisfied

Communication and Support

100%

Curriculum and Materials

100%

Volunteer Recognition

100%

Overall Satisfaction

100%

PARENT SATISFACTION

100%

Satisfied or Very Satisfied with the **quality** of the Disco Program

100%

Felt Disco was a **safe space** for their student(s) on a Saturday morning

100%

Interested in **enrolling** their student(s) in Disco **next year**

100%

Satisfied or Very Satisfied with the **communication** from HOA

83%

Saw an increase in their student(s)' **interest in school**



SWOT ANALYSIS

As a program, we ensure that we stay in tune with the operations and the volunteers in each Disco session. Each volunteer group completed a SWOT analysis after each session, where volunteers discuss the strengths, weaknesses, opportunities, and challenges of the session.

Below are common themes across sessions.

Strengths

- Well-designed curriculum
- High levels of student engagement and creativity
- Energizers and icebreakers

Weaknesses

- Inconsistent attendance
- Chat box etiquette
- Time management

Opportunities

- Setting clear student expectations
- Fill the silence during tech problems
- Encourage engagement from students who do not usually participate

Threats

- Technology Issues
- Students showing up without materials
- At-Home Distractions

FEEDBACK

"IT'S A GREAT PROGRAM FOR KIDS OF ALL AGES... THE ACTION AND THE ENERGY FROM THE VOLUNTEERS WERE JUST REALLY GOOD FOR [MY STUDENT], ESPECIALLY TO GET HER ENGAGED ON ANOTHER ZOOM ON A SATURDAY MORNING.."

-DISCO PARENT

"I LOVED SEEING THE KIDS COME BACK TOGETHER FROM THEIR BREAKOUTS AND EXCITED TO SHARE WHAT THEY WORKED ON."

-DISCO VOLUNTEER

"I JUST WANT TO THANK YOU GUYS FOR GIVING [MY STUDENT] THE OPPORTUNITY TO DO SOMETHING DIFFERENT. MY SON IS VERY SHY, HE'S NOT OUTSPOKEN, SO IT HELPED HIM WITH THAT."

-DISCO PARENT



"I LIKED THE ATTENTION THAT THE PROGRAM PAID TO EACH OF THE PARTICIPANTS... THEY MADE THE WHOLE HOUSEHOLD FEEL INCLUDED."

-DISCO PARENT

100% OF OUR VOLUNTEERS RATED THE DISCO PROGRAM 'EFFECTIVE' OR 'HIGHLY EFFECTIVE' IN FULFILLING ITS MISSION

"IT WAS GREAT SEEING [THE STUDENTS] HAVE FUN WITH THE KITS AND WITH EACH OTHER VIRTUALLY."

-DISCO VOLUNTEER

"MY FAVORITE MEMORY WAS WHEN WE WON OUR FIRST COMPETITION AND WORKED TOGETHER AS A TEAM. IT WAS REALLY FUN!"

-DISCO STUDENT

THANK YOU TO OUR PARTNERS!

VOLUNTEERS



EMORY



DONORS



SANT NIRANKARI MISSION



BOYS & GIRLS CLUBS
OF AMERICA